

## ABSTRACT

**RIA MINTARSIH (2023). THE APPLICATION OF THE COOPERATIVE LEARNING MODEL OF THE TYPE OF TEAMS GAMES TOURNAMENT (TGT) ASSISTED BY MIND MAPPING MEDIA IN IMPROVING STUDENT CRITICAL THINKING SKILLS (Quasi Experimental Study on Economic Class XI IPS SMA Negeri 1 Bareg Academic Year 2022/2023).** Department of Economic Education, Faculty of Teacher Training and Education, Siliwangi University, Tasikmalaya. Under the guidance of Ai Nur Solihat, S.Pd., M.Pd and Kurniawan S.Pd., M.M.

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*The problem in this study is the low critical thinking skills of students in economic subjects, students tend to be passive and still have difficulty working on problems that have critical thinking criteria due to teacher-centered learning in the classroom. This study aims to improve the critical thinking skills of students in economic subjects. This research uses a quasi-experimental method with a nonequivalent control group design. The data collection technique used a description test. The samples used in this study were XI IPS 2 and XI IPS 3 classes taken by purposive sampling technique. Based on the results of the study, it shows that there are differences in improving the critical thinking skills of students in economics subjects with the subject matter of international trade between experimental classes using the Teams Games Tournament (TGT) type cooperative learning model aided by mind mapping media with control classes using conventional learning models. This can be shown based on the acquisition of the average posttest value of the experimental class of 85.45 while for the control class the average posttest value is 74.34. Based on the acquisition of the average N-Gain in the experimental class of 0.75 and for the control class the average is smaller, namely 0.56. In addition, based on the Independent Samples T-Test test, the Sig. (2-tailed) value is  $0.000 < 0.05$ . From the results of the analysis and calculation, it shows that the Teams Games Tournament (TGT) cooperative learning model with mind mapping media provides higher effectiveness in improving students critical thinking skills than the conventional learning model.*

**Keywords: Critical Thinking, Teams Games Tournament, Mind Mapping**