ABSTRACT

ANISYA DWI PUTRI. 2024. *The Effect Of Monopoly Game Assisted Problem Based Learning Model On Learning Motivation And Critical Thinking Ability learners'*. *Biology Education Department, Faculty of Teacher Training and Education, Siliwangi University, Tasikmalaya.*

This study aims to determine the effect of the monopoly game assisted problem based learning model on students' learning motivation and critical thinking skills. This research was conducted in November 2023-May 2024. The research method used was quasi-experimental with post-test only, non equivalent control group design. The population is the entire class X MIPA SMA Negeri 1 Sindangkasih for the 2023/2024 school year with a total of 211 students and consists of 6 classes. Samples were taken using purposive sampling technique with class X MIPA 4 as experimental class and X MIPA 3 as control class. The instruments used in this study consisted of nontests and tests. Non-tests are in the form of learning motivation questionnaires of 20 statements, while tests in the form of description questions are 15 questions to measure critical thinking skills. The data analysis technique used is the one-way ANOVA test. Based on the results of testing the research hypothesis, it can be concluded that there is an influence of monopoly game assisted problem based learning models on students' learning motivation and critical thinking skills.

Keywords: Critical Thinking Ability; Monopoly Game; Learning Motivation; Problem Based Learning.