

ABSTRAK

ASTUTI ANGGUN RAHAYU. 2024. **PENGARUH PENGALAMAN BELAJAR PELATIHAN DESAIN GRAFIS TERHADAP KEMANDIRIAN (STUDI PADA ALUMNI PROGRAM PENDIDIKAN KECAKAPAN KERJA DI LKP SYABAABUL FIKRI TASIKMALAYA)**. Jurusan Pendidikan Masyarakat, Fakultas Keguruan dan Ilmu Pendidikan, Universitas Siliwangi, Tasikmalaya.

Pengalaman belajar merupakan interaksi individu dalam proses belajar di lingkungan yang telah terjadi. Pengalaman belajar yang terjadi di lingkungan ini berupa metode belajar, bahan ajar, fasilitas belajar dan kemampuan belajar. Rumusan masalah penelitian ini adalah apakah ada pengaruh pengalaman belajar pelatihan desain grafis terhadap kemandirian. Tujuan penelitian ini untuk mengetahui apakah ada atau tidaknya pengaruh pengalaman belajar pelatihan desain grafis terhadap kemandirian. Metode penelitian yang digunakan dalam penelitian ini yaitu metode kuantitatif korelasional, dengan mencari pengaruh variabel X dan Y. Populasi dalam penelitian ini yaitu alumni peserta didik LKP Syabaabul Fikri Kabupaten Tasikmalaya, dengan jumlah sampel 30 alumni, teknik yang digunakan yaitu teknik *sampling jenuh*. Teknik pengumpulan data yang dilakukan yaitu dengan observasi, angket dan dokumentasi. Hasil penelitian yaitu skala terbesar kategori pengalaman belajar berjumlah 13 atau 65% kategori sedang dan kemandirian berjumlah 21 atau 70% kategori sedang. Berdasarkan hasil analisis determin R-Square diperoleh nilai sebesar 0,421 artinya pengalaman belajar (X) mempengaruhi kemandirian (Y) sebesar 42%. Sedangkan sisanya sebesar 58% dipengaruhi faktor lain. Sehingga dapat ditarik kesimpulan H_a diterima H_o ditolak, pengalaman belajar berpengaruh terhadap kemandirian. Kemudian dengan tingkat korelasi antara variabel pengalaman belajar terhadap kemandirian adalah sebesar 0,649 yang diartikan tingkat hubungan korelasinya kuat.

Kata Kunci : Pengalaman Belajar, Pelatihan, Kemandirian

ABSTRACT

ASTUTI ANGGUN RAHAYU. 2024. **THE EFFECT OF GRAPHIC DESIGN TRAINING LEARNING EXPERIENCE ON INDEPENDENCE (STUDY ON ALUMNI OF THE WORK SKILLS EDUCATION PROGRAM AT LKP SYABAABUL FIKRI TASIKMALAYA)** Department of Community Education, Faculty of Teacher Training and Education, Siliwangi University, Tasikmalaya.

Learning experience is an individual interaction in the learning process in an environment that has occurred. The learning experiences that occur in this environment are in the form of learning methods, teaching materials, learning facilities and learning abilities. The formulation of this research problem is whether there is an influence of graphic design training learning experience on independence. The purpose of this study is to find out whether or not there is an influence of graphic design training learning experience on independence. The research method used in this study is a correlational quantitative method, by looking for the influence of X and Y variables. The population in this study is alumni of LKP Syabaabul Fikri Tasikmalaya Regency, with a sample of 30 alumni, the technique used is the saturated sampling technique. The data collection techniques carried out are observation, questionnaires and documentation. The results of the study were the largest scale of the learning experience category amounting to 13 or 65% of the medium category and independence amounting to 21 or 70% of the medium category. Based on the results of the R-Square determin analysis, a value of 0.421 was obtained, meaning that the learning experience (X) affected independence (Y) by 42%. While the remaining 58% is influenced by other factors. So it can be concluded that H_a is accepted by H_o and rejected, learning experience affects independence. Then with the level of correlation between the variables of learning experience and independence is 0.649, which means that the level of correlation is strong.

Keywords: *Learning Experience, Training, Independence*