

## ABSTRACT

ASEP EDIS ERISNA. 2021. **“Pengaruh Media Pembelajaran Storyboard Terhadap Minat Belajar Siswa (Quasi Eksperimen Pada Mata Pelajaran Sejarah Materi Peran Perdagangan Antar Pulau Kelas X IPA SMA Negeri 6 Tasikmalata Semester Genap Tahun Ajaran 2020/ 2021)”**. Jurusan Pendidikan Sejarah. Fakultas Keguruan dan Ilmu Pendidikan. Universitas Siliwangi.

This study aims (1) to determine the initial conditions before using storyboard media in the history subject of class X IPA SMA Negeri 6 Tasikmalaya in the even semester of the 2020/2021 academic year. (2) To find out the implementation of historical learning of inter-island trade materials using storyboard media for class X IPA SMA Negeri 6 Tasikmalaya for the even semester of the 2020/2021 school year. (3) To find out whether there is an influence of storyboard learning media on students' interest in learning in the history subject of inter-island trade material for class X IPA SMA Negeri 6 Tasikmalaya in the even semester of the 2020/2021 school year.

The method used in this study is an experimental method with a quantitative approach, which will produce data in the form of numbers. The type of experiment is a quasi-experimental design, while the research design is the Nonequivalent Control Group Design, this design is carried out by comparing the results of the pretest and posttest in the group being tested, in this design the control group and the experimental group are not chosen randomly. The population used in this study were all class X IPA at SMA Negeri 6 Tasikmalaya, while the class used for the sample was class X IPA 3 as the experimental class and class X IPA 7 as the control class. Data collection techniques used in this study were observation, questionnaires, and documentation. The data analysis technique used is validity test, reliability test, normality test, homogeneity test, hypothesis test.

This study shows that (1) There is an initial condition before using storyboard media, namely by using learning modules, learning activities are indeed going well but students' enthusiasm is very less. (2) There is a process of implementing the historical learning of inter-island trade materials using storyboard learning media. (3) There is no influence of storyboard learning media on the history lesson of the role of inter-island trade on student interest in learning based on the results of the independent sample t-test analysis which shows that the t-count value of the experimental and control posttest is 0.747 while the t-table is 2,000, also by comparing sig value (2-tailed), shows the result  $0.458 < 0.05$ .

Keyword: Storyboard, Learning Media, Interest to Learn