

ABSTRAK

KAMALUDIN JELANI. 2022. **Pengembangan Media Latihan Teknik Dasar Indoor Hockey Berbasis Aplikasi Android.** Jurusan Pendidikan Jasmani. Fakultas Keguruan dan Ilmu Pendidikan. Universitas Siliwangi.

Media latihan akan menunjang terhadap ketercapaian terhadap tujuan latihan. Berdasarkan hasil observasi di klub hockey 26 Garut masih belum ada media latihan yang berbasis aplikasi android. Sehingga dibuatlah pengembangan media latihan yang berbasis aplikasi android. Metode penelitian yang digunakan adalah *research and development* dengan mengacu langkah *Borg & Gall* dalam Sugiyono yang diadaptasi menjadi 7 langkah. Subjek penelitian ini adalah atlet pemula yang terdapat di Klub Hockey 26 Kabupaten Garut. Uji coba kelompok kecil dilakukan terhadap 10 responden, uji coba kelompok besar dengan 30 responden. Hasil data yang diperoleh adalah deskriptif kuantitatif dan kualitatif. Data kuantitatif diperoleh dari hasil angket yang berupa angka. Hasil penelitian menunjukkan bahwa pengembangan media aplikasi pengembangan media latihan teknik dasar *indoor hockey* berbasis aplikasi android dapat dinyatakan layak digunakan bagi pelatih yang bermanfaat sebagai media latihan mengenalkan cabang olahraga *hockey* sehingga diketahui di masyarakat.

Kata Kunci: Android Media Latihan

ABSTRACT

KAMALUDIN JAELANI. 2022. *Development of Basic Indoor Hockey Technique Training Media Based on Android Applications.* Department of Physical Education. Faculty of Teacher Training and Education. Siliwangi University.

The training media will support the achievement of the training objectives. Based on observations at the 26 Garut hockey club, there is still no training media based on an android application. So that the development of training media based on android applications was made. The research method used is research and development by referring to the steps of Borg & Gall in Sugiyono which were adapted into 7 steps. The subjects of this study were novice athletes at the 26th Hockey Club, Garut Regency. Small group trials were conducted on 10 respondents, large group trials with 30 respondents. The results of the data obtained are descriptive quantitative and qualitative. Quantitative data obtained from the results of a questionnaire in the form of numbers. The results showed that the development of application media for developing indoor hockey basic technique training media based on android applications could be declared suitable for use by coaches who are useful as training media to introduce hockey sports so that they are known in the community.

Keywords: *Android Exercise Media*